

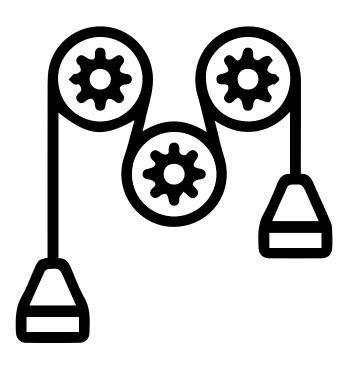
* what will it do?

An art installation that mimics the weather from any location you choose.

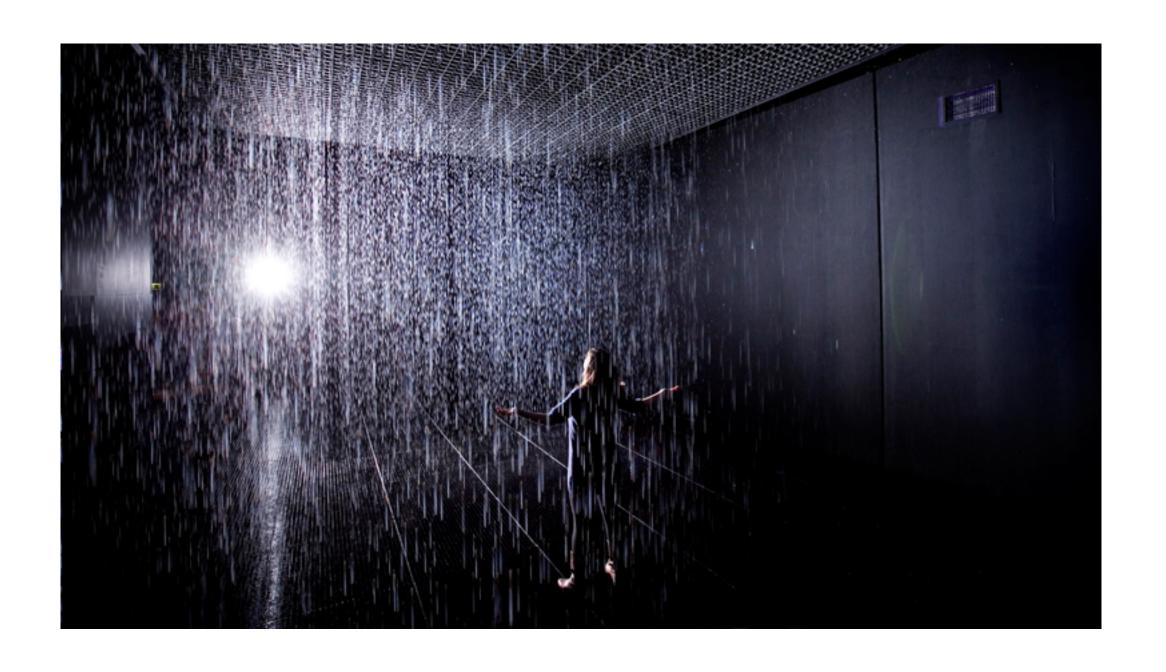


* who has done what beforehand?

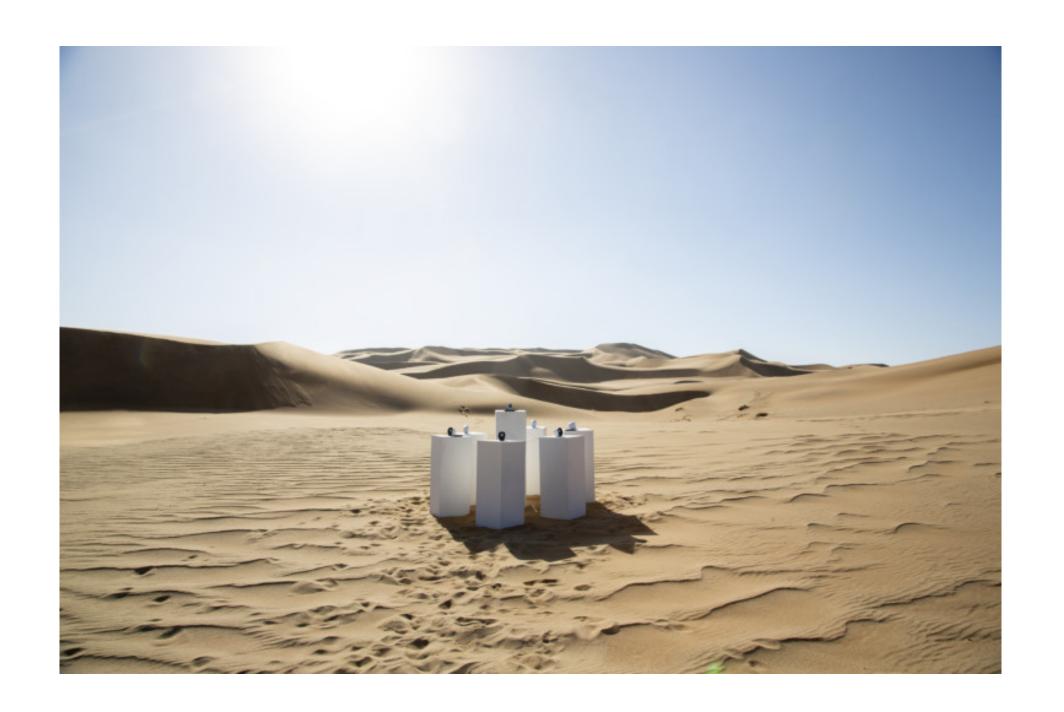
The concept of imitating an outdoor weather indoors is not new by itself. Many artists have projects that explore this idea but they are mostly focused on one type of weather and not interactive.







Rain Room, Random International, 2012 https://www.youtube.com/watch?v=7cem71cRoSo



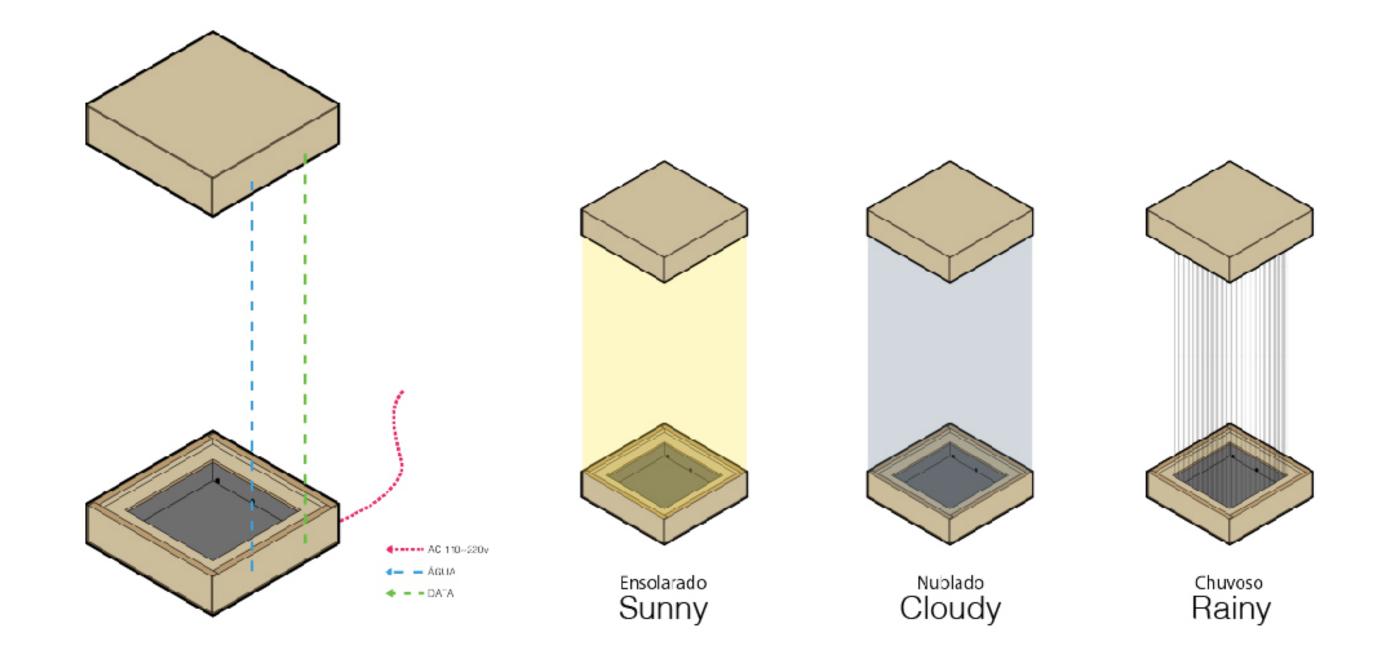
Toto Forever, Max Siedentopf, 2018 https://www.youtube.com/watch?v=cCuP7ABO_Go

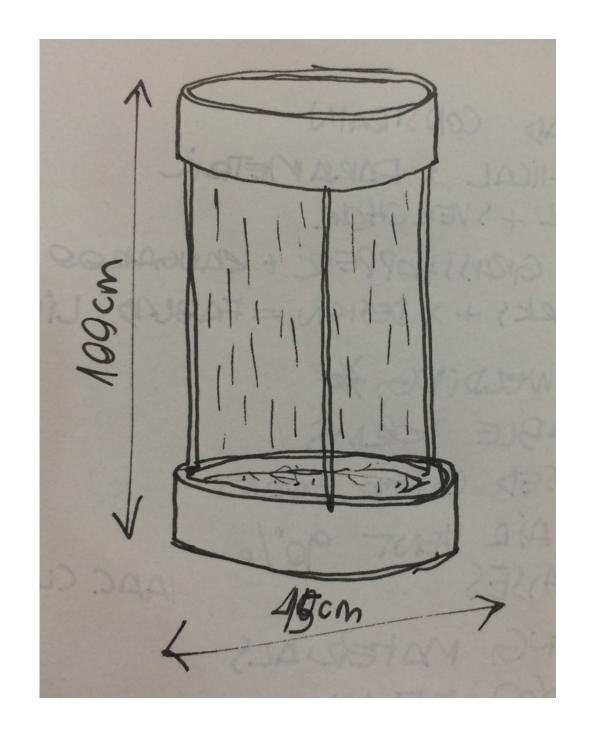


*what will I design?

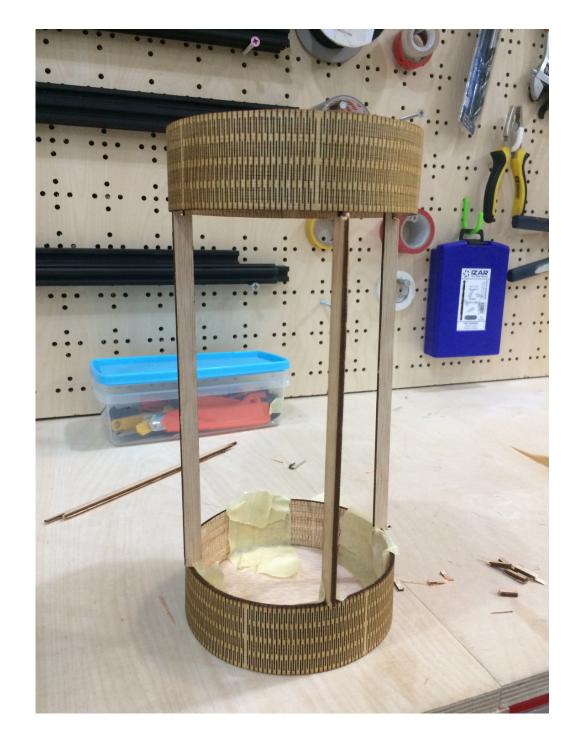
The object itself; Inputs and outputs workflow; Electronics; Web interface.



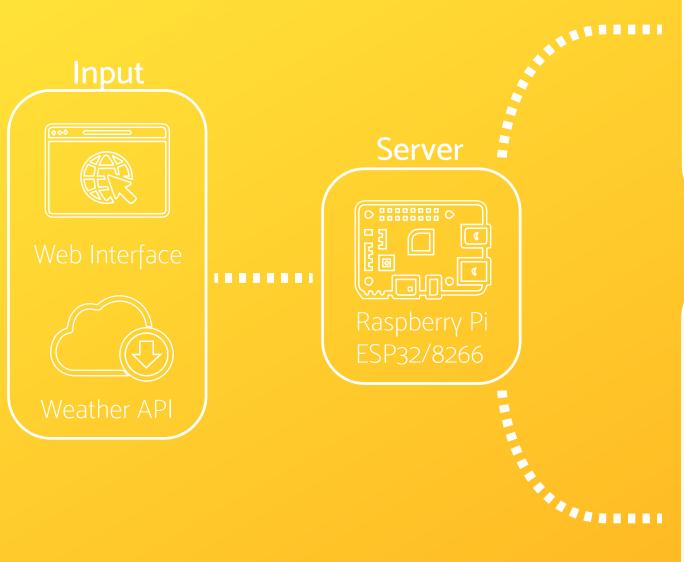




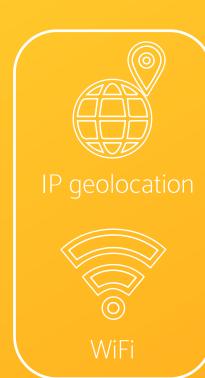




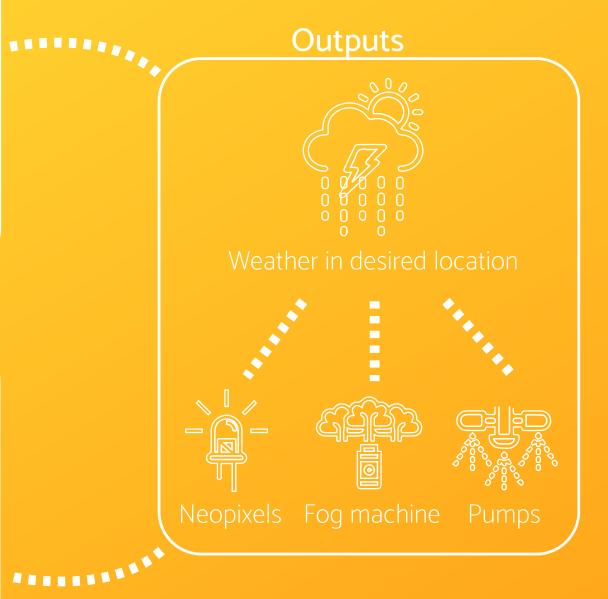
* schematics





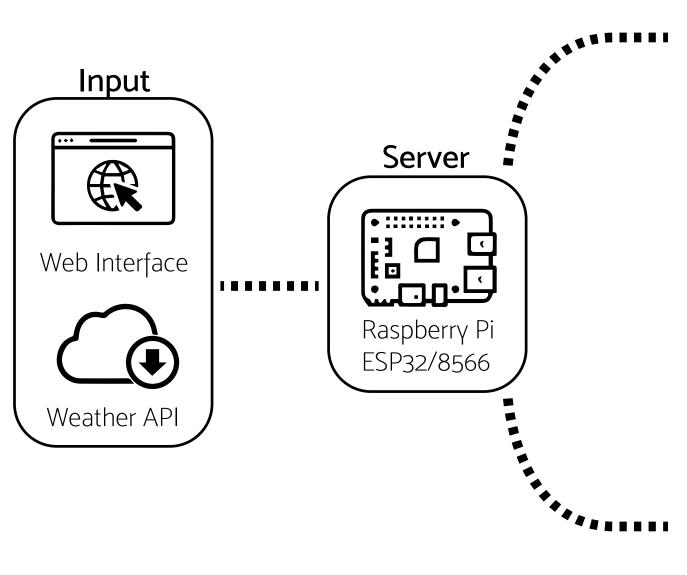


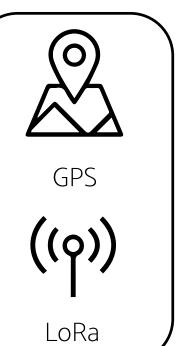
Outdoors

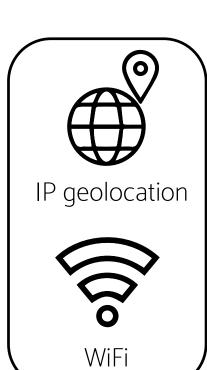


Indoors

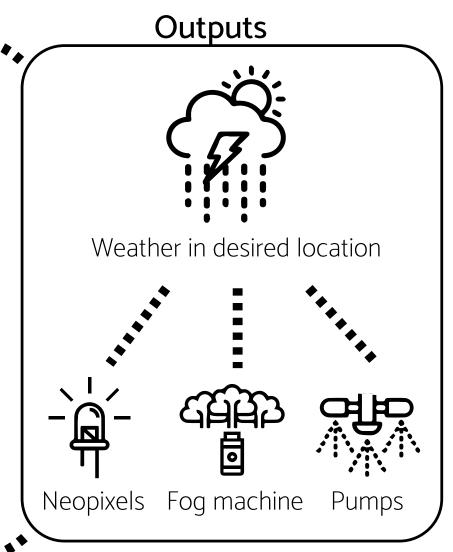
* schematics







Outdoors

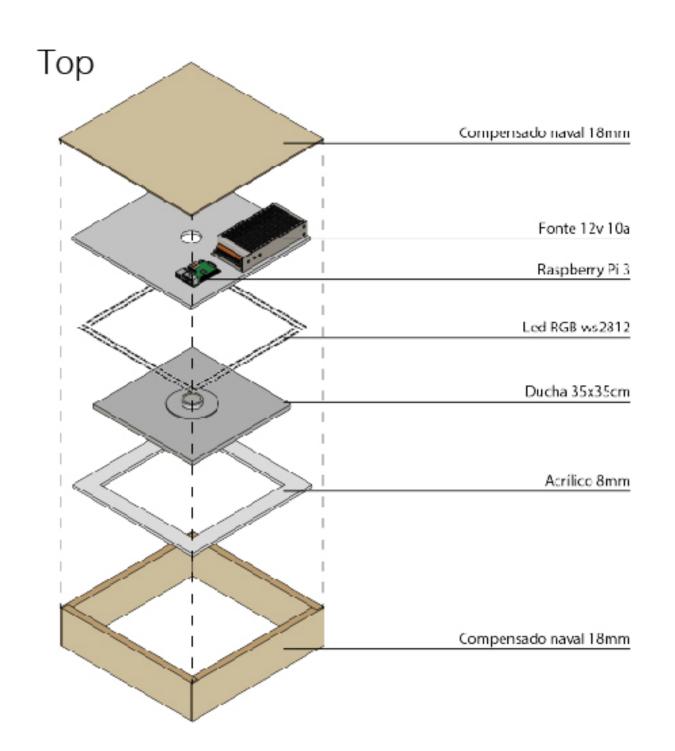


Indoors

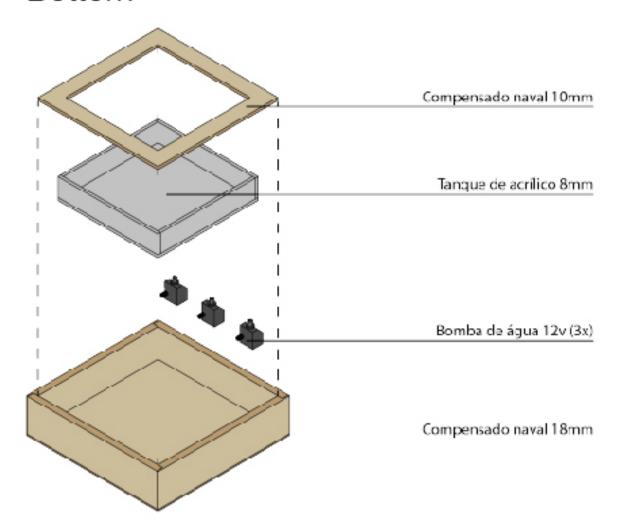
* what materials and components will be required?

Structure Plywood Pipes Acrylic

Electronics
Raspberry Pi Zero W
LoRa WAN module
GPS module
Neopixels (ws2811)
Water pump
Power supply 12v5a
Fog machine



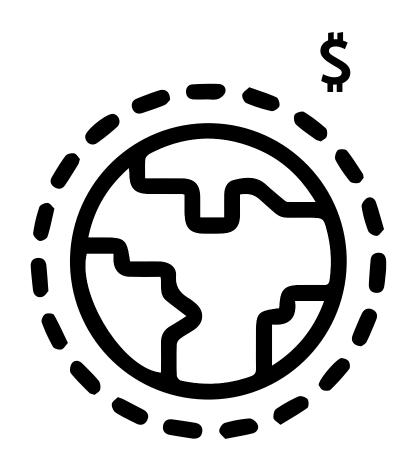
Bottom



* where will theγcome from?* how much willtheγ cost?

Structure materials: Local warehouses and shops;

Components: China suppliers.



* what processes will be used?

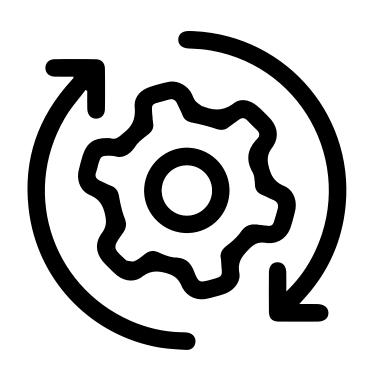
Computer controlled cutting;

Electronics design;

3D printing;

Molding and casting;

Embedded programming.



* what questions need to be answered?

Will I have time to develop everything? Can I have both systems: outdoors and indoors? Will the components work as I expect?

